Semih Mehmet Teke

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Professional experience

Setup technician - Tech Data (Aalst, Belgium) July - august 2021
· Prepared new laptops for deployment, ensuring proper handling and organization of equipment.
· Configured laptops, verifying hardware functionality and initial system settings.
· Flashed laptops with the appropriate operating systems and software.
· Customized software configurations to meet specific requirements.

Resident advisor | LUCERNA (Ghent, Belgium) Sept. 2023 – present.
· Mentored students to aid in the development of their problem-solving and critical thinking skills.
· Conducted study sessions, helping the students by teaching the subjects in a personalized manner.
· Planned and organized the daily schedule to ensure daily goals were achieved.

Volunteer | VZW Jet (Ghent, Belgium) Sept. 2023 - present.
· Facilitated the efficient operation of events.
· Organized and led trips for teenagers.
· Aided in administrative work.

Skills

Programming
Experienced: C++, SDL2, ImGui
Basics: C#, Python, Vulkan, GLSL

Tool Development
Automation, streamlining
development.

Tools
Unreal Engine
Unity
CMake
Perforce
Git & Github
Visual Studio

Languages
Dutch: native
Turkish: native
English: professional working
proficiency

Education

2021 – June 2025 Bachelor of Digital Arts and Entertainment – Game Development | HOWEST, Kortrijk

Interests

Video games: Fan of creative, playful, and whimsical video games like LittleBigPlanet, Minecraft, Patapon and Loco Roco

Mentoring: Helping teenagers find their passion while aiding them through school

Automation: Tinkering with build systems and tools to automate tasks

Learning & reading: Currently reading "Multiplayer Game Programming" by J. Glazer & S. Madhav to learn how networking works in games.